Ampe

Ampe is a simple game played by school age children in Ghana and other places. The game, is played by two or more players and can look more like a dance than a game. The leader and another player jump up at the same time, clap, and thrust one foot forward when they jump up. If the leader and the other player have the same foot forward the leader wins a point. If they are different then the other player becomes “it” and plays against the remaining players. If the players are in a circle, the leader moves along the inside of the circle, playing against others in turn. If they are in a line, the leader moves on down the line. If only two players are playing, they keep score until a certain number of points determines a winner.

Source: apmenmultimedia.com

Rabbit-In-The-House

Rabbit-In-The-House is played with at least 14 players, always an even number of players. 8 players pair off and form a circle of four "houses" (similar to "London Bridge"). Four more players are "Rabbits" who each stand inside a "house". Another player is "The Counter" (good for adults!) and another player begins as the "Rabbit with No House", stands in the middle of the "houses." When The Counter yells 'Begin!' all the Rabbits must leave their houses and run to another house, including the Rabbit in the middle. After 30 seconds, The Counter yells, "Find a House!" and the Rabbits must find themselves inside a house, leaving a new "Rabbit with No House," and the game begins again!

Source: Girl Scouts, USA